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ISSUE 108

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HOW I MADE



# HYPERPORTAL

## MICHAŁ KAR CZ

DIGITAL ARTIST KAR CZ EXPLAINS HOW HIS CREATIVITY HINGES ON HIS CURRENT STATE OF MIND AND COLOUR ADJUSTMENTS

**M**uch of Michał Karcz's ([www.michalkarcz.com](http://www.michalkarcz.com)) artwork is inspired by music, and so it was with this image that Karcz worked while listening to ambient music master Steve Roach. He imagined a lonely mountain with a huge circular porthole. "The lake lying at the foot of the mountain represents the condition of my mind at that point in time, which was calm" Perspective is a very important device in his images, inviting viewers into what are believable scenes that have never existed. "I always try to create the impossible, which ends up looking very real"

Such outcomes are achieved when compositing photos inside Photoshop.

Every element is carefully selected to ensure this photo-real quality. "Each layer is modified using Photo Filter and Curves adjustments. These help match colour and lighting, blending everything together," he explains. "I also apply Channel Mixer and Selective Color layers. These create very interesting effects that help me discover new looks and fulfil my ideas".



### 01 RAISE OF THE LONELY MOUNTAIN

I placed clouds in the background first and then the mountains. Light was already in play, which you can see reflected in the water. The lonely mountain was added to draw in the viewer's attention. Nine different pictures were used to invent this location.



### 02 REINFORCE THE LIGHTING

The cloud stock I applied helped determine a light source. Curves layers were applied using layer masks to create a stronger appearance. A second source of light was then added inside the mouth of the cave, as was a Lens Flare to improve effects.



### 03 TURN UP THE CONTRAST

Standard brushes were applied to correct lighting and the Clone Stamp to correct detail. A Photo Filter was added to emphasise colour contrast. Hue/Saturation, Channel Mixer and Curves layers were applied to enhance contrast further.

